

Zombie Nerf Tag



Rules:

Only Zombies have Nerf Guns.

Team A: Half of your party are designated as Zombies and must WALK around zombie style, trying to shoot Non Zombies.

Team B: Half of your party are designated as Non-Zombies, Non Zombies can speed walk but NOT RUN, and can hide behind things.

If a child is tagged by a Zombie's dart, they are out, and must sit in a designated area.

Any ammo on the ground fair is game to pick up and reuse.

Last Non Zombie standing wins.

The Team with the least kills wins, within a designated time period.